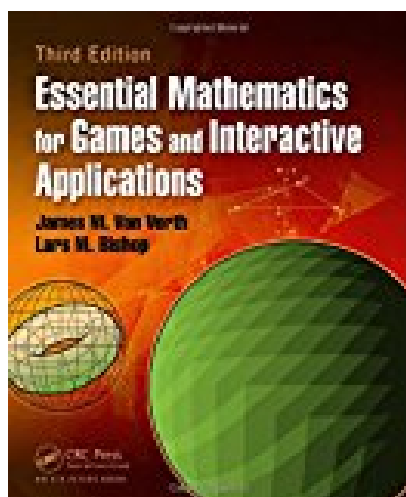


# Essential Mathematics for Games and Interactive Applications Third Edition

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## BOOK SYNOPSIS

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